



ORCHARD
—Community Trust—

OCT Adventures

MAIN LIST



OUR VISION

Our vision and mission is to have fully inclusive schools working in our Trust, that fully embrace all stakeholders and which celebrate individuality and success by offering a high-quality education and range of opportunities, where everyone makes excellent progress.

OCT Adventures

By the time pupils leave our schools we guarantee them the following exciting experiences:

Oakhill (11)	Abbey Hulton (11)	St Marks (11)	Etruscan (11)	Forest Park (11)	St Paul's (11)	St John's (11)	Watermill (16)	Kemball (16)
Seed to supper								
3 Good deeds in 3 days								
Theatre/panto visit								
Zoo visit								
Beach visit								
Play conkers (Y3 and Y4)	Visit a farm (Y1/2)	Hatch a chick	Visit a place of higher education	Build a Den (FP School-wide)	Camp outside (Y3 and 4)	Hatch a chick (EYFS)	Travel on different modes of transport	Build a den
Build a den (Y1)	Visit an art gallery (Y3-6)	Visit a museum	Fly a kite	Hatch a Chick (FP EYFS – Y2)	Residential/ Sleepover (Y5 and 6)	Cook a campfire (Y6)	Visit an art gallery/museum	Visit a farm (Engagement and Multisensory)
Roll from the top of a big hill to the bottom (Y1 and Y2)	Go to a residential / sleepover (Y5/6)	Make a sculpture	Visit a farm	Learn to play an instrument (FP Y3-5)	Walk through a forest/nature walk (Y1)	Go on a bike ride (Y5)	Go to a residential / sleepover	Go on a barefoot walk (Engagement and Multisensory)
Hatch a chick (Nursery and Reception)	Raise a butterfly (N/R)	Go to a residential / sleepover	Make at least 1 public performance	Cook a campfire (FP School-wide)	Interact with other OCT schools – events (all year groups)	Go to a residential / sleepover (Y6)	Interact with other OCT schools - events	Interact with other OCT schools - events
Find the way with a map / compass (Y5 and Y6)	Make at least 1 public performance (all)	Visit a castle	Go to a residential / sleepover	Go to a residential / sleepover (FP Y6)	Hold a creature (EYFS)	Post a letter (EYFS)	Eat in a restaurant/café	Go on a bike ride
Visit a library (Y3 – Y6)	Visit a library N/R/Y3	Learn to do some simple sewing	Make a home for a wild animal	Visit a place of higher education (FP Y5)	Visit a library (all year groups)	Visit a museum (KS1)	Engage in a religious experience	Create some wild art (Functional or Progression)
							Plan a party	Hold a creature (Functional or Progression)
							Plant a tree and participate in a picnic	Visit a museum (Functional or Progression)
							Engage in a forest experience	Walk through a forest (Functional or Progression)
							Visit a place of historical interest	Visit a castle
							Visit a sporting venue	Animal therapy (Engagement and Multisensory)